



Golem Grip



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Summary

Sculpted in Oculus medium i wanted to make a sculpture that resembled stone but referenced the geometric nature of...

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Sculpted in Oculus medium i wanted to make a sculpture that resembled stone but referenced the geometric nature of minerals like Pyrite. Prints without supports at 0.2. I have printed at 18cm height and 6cm

Print Settings

Printer:

Prusa Mk2

Rafts:

No

Supports:

No

Resolution:

0.2

Infill:

10

Notes:

Standard Prusa PLA settings. Pictures use Fillamentum Vertigo Grey

How I Designed This =====

Designed in VR using Oculus Medium and Oculus Touch

Category: Sculptures

Model files



hand.obj

[Find source .stl files on Thingiverse.com](#)

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